

ESC

PG EDT

EDIT

1

DEF FN !

CS LOCK

2

FN @

TR.VIDEO

3

LINE #

INV.VIDEO

4

OPEN# \$

←

5

CLOSE# %

↓

6

MOVE &

↑

7

ERASE '

→

8

POINT (

GRAPHICS

9

CAT)

DELETE

0

FORMAT _

DEL

F1

LINE FEED

TAB

SIN <=

Q

ASN PLOT

COS <>

W

ACS DRAW

TAN >=

E

ATN REM

INT <

R

VERIFY RUN

RND >

T

MERGE RAND

STR\$ AND

Y

[RETURN

CHR\$ OR

U

] IF

CODE AT

I

IN INPUT

PEEK ;

O

OUT POKE

TAB "

P

PRINT

NO SCROLL

CAPS LOCK

READ STOP

A

~ NEW

RESTORE NOT

S

| SAVE

DATA STEP

D

\ DIM

SGN TO

F

{ FOR

ABS THEN

G

} GOTO

SQR ↑

H

CIRCLE GOSUB

VAL -

J

VAL\$ LOAD

LEN +

K

SCREEN\$ LIST

USR =

L

ATTR LET

RETURN

CTRL

CAPS SHIFT

GRAPH NORM

LN :

Z

BEEP COPY

EXP £

X

INK CLEAR

L PRINT ?

C

PAPER CONT

L LIST /

V

FLASH CLS

BIN *

B

BRIGHT BORDER

IN KEYS .

N

OVER NEXT

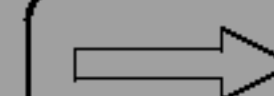
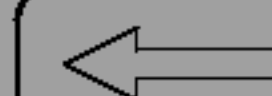
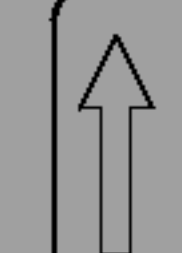
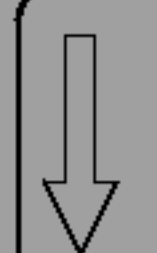
PI .

M

INVERSE PAUSE

NEW MODE

SYMBOL SHIFT



F2

F3

F4